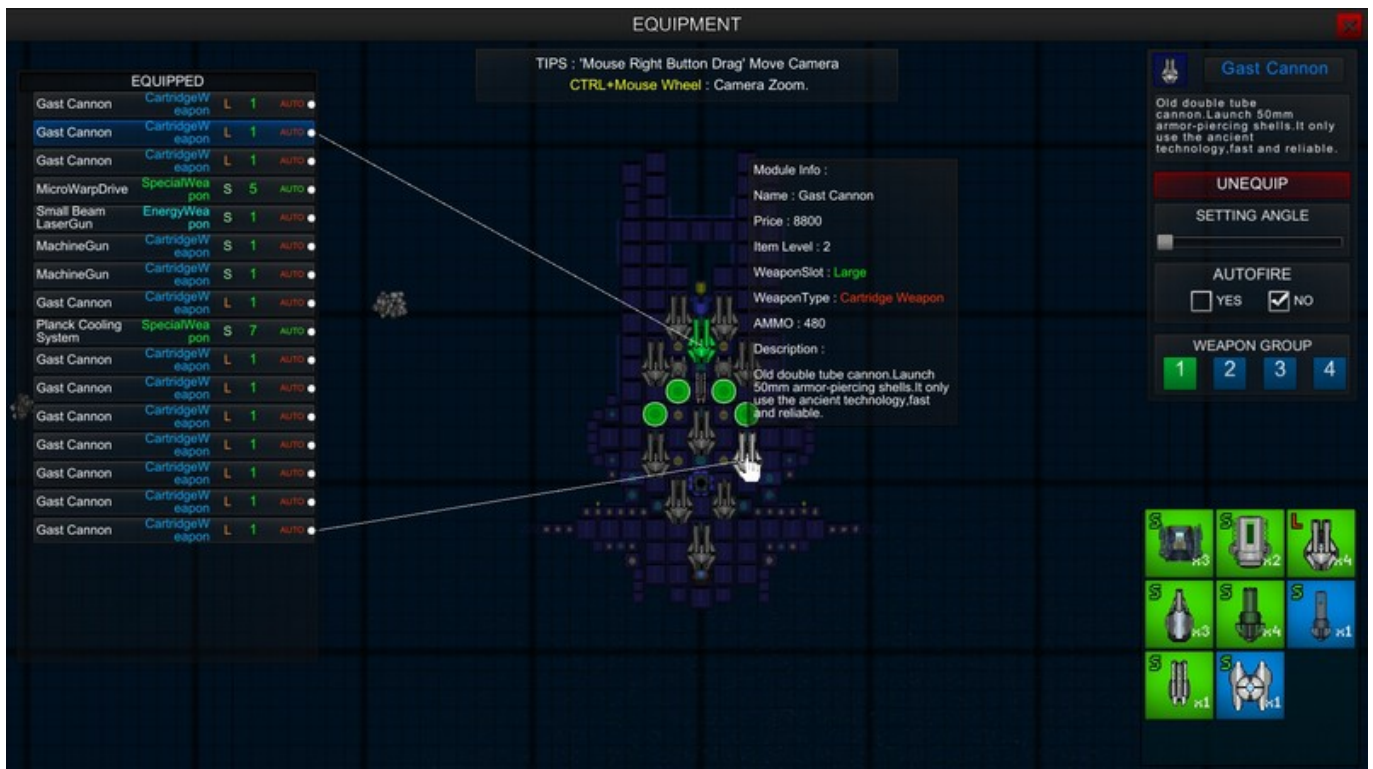


## StarShip Constructor Download] [Torrent]



Download >>> <http://bit.ly/2NGLHIY>

## About This Game

**Galaxy is on fire, only you can save it!**

**Design your own spaceship, defeat rebels and pirates cross galaxy!**

Gorgeous explosions and barrage will get you into the world of StarShip Constructor.

Completely destructive spaceships, you can experience the excitement of the shot your target ship into pieces.



## Over 20 Modules you can install on your ship

- The **Fusion Generator** that generate power for spaceship;
- The **Energy Tanks** that store energy for ship modules and weapons;

- 
- The **Armor** that protect your spaceship in combat;
  - The **CargoHold** that carry your cargo;
  - The **Weapon Slot** witch you can install weapons on;
  - The **Shield System** that protect the ship's structure with energy;
  - The **Thrusters** that push the spaceship forward...

## **Customize your ship**

- **Machine Gun** that shot 600 rounds per minute
- **Nuclear Warhead** that can destroy your targets.
- **Cooling System** that cool down your weapons,and increase firing rate.
- **Gravity Generator** that can generate a gravity field,and push everything near by into it. Even your bullets!...

There are over 30 Weapons and equipment you can buy to equip your own ship.

## **Features**

- **Design your own spaceship;**
- **Over 20 ship modules;**
- **Over 30 weapons and equipment;**
- **The unique special weapon system,you can release special weapons at the right time to change the combat situation;**
- **Completely destructive spaceships;**
- **Gorgeous explosions and particle effects;**
- **Mining;**
- **Collision damage and collision effects;**
- **Cargo transport and other random quests;**

---

Title: StarShip Constructor  
Genre: Indie, Early Access  
Developer:  
SSCTEAM  
Publisher:  
SSCTEAM  
Release Date: 19 Jul, 2017

b4d347fde0

**Minimum:**

**OS:** Windows XP

**Processor:** 2 GHz Dual Core

**Memory:** 2048 MB RAM

**Graphics:** 1GB

**DirectX:** Version 9.0

**Storage:** 512 MB available space

English,Simplified Chinese







---

starship constructor. starship constructor trainer. starship constructor free download. starship constructor download. starship constructor wiki. starship constructor igg. starship constructor apk. skyjacker starship constructor. starship constructor steam. starship constructor gameplay. starship constructor android. starship constructor skidrow. starship constructor cheat engine. starship constructor cheats. starship constructor multiplayer. starship constructor game. starship constructor mega

UI and combat style is similar to SPAZI and Reassembly. If you like those games you probably like this game too. It is good but short compared to SPAZI, Reassembly. My play time is currently almost 8 hours and I have maximum size ship. Even I am on the level 2/5 sector. I reach to the maximum and unlock everything and have huge money. Is that because of the low price?

Things need to be done list. Mostly UI improvements.

1. Block size and block performance should be proportion. The performance is the same regardless of the size. So the smallest blocks are always the best. It minimizes the chance to be shot and maximizes the armor and hull. All specs including weight are the same now.
2. Need a key (ESC) to go back in the menu. Currently, you need to press the button with the mouse respectively.
3. Function to select multiple weapons and blocks.
4. Maximum ship size limitation should be increased. This review is being written very early in development, and with this developer's consistency with updates so far this game will likely go through a lot of revisions before more people can read this.

This game has a good premise, slightly cartoony graphics (good for some, not so much for others like myself), fun mechanics, and oddly enough a fairly small learning curve considering the tutorial is fairly bad at getting you actually acquainted with the game. This isn't a huge gripe however because like I said before, it's easy to learn after a bit.

The graphics and particles are of great quality and are splendid to watch.

With the natural flow of updates and time, this game has the potential to be a great new space sandbox block constructor, it's a great foundation for a future amazing game. Definitely recommend with the caveat that this is indeed VERY early in development and it shows.. I love the game and its simplicity but uhhh I need a creative mode.. like the button is there but I can't use it, is there something I'm missing?. Fun game! Takes a bit to get the feel for it and not get destroyed in seconds by pirates! Becomes repetitive after a little while but the developer is coming out with updates and is always listening to the community. Only game I've played so far that is early access that isn't bad. This is good!. This game is pretty fun. Though you're somewhat limited in how you can design your ship due to the CP system, you still have a lot of options

The weapon and module diversity is quite nice. You can even get UAV drones to help you in combat and they're quite handy.

Compared to Cosmoteer (probably one of the closest games to this) I'd say they're about even. This game has much more diversity in both combat and weaponry, but your ship has a maximum in terms of size and capability. Technically it does in Cosmoteer too, but that limit is really only the building zone. In Starship Constructor your CP maxes out at 36k, you can't get any bigger. As someone who loves to build and design massive ships that was a moderate minus for me

Despite that the game is good. Worth the 5\$

---

Five bucks? Yeah it's a fun space game. Shallow right now but early access, yep that one. But for five bucks it's a fun creative starship builder. Glory to the Builder, the Master Builder.. Fantastic space building game!!!

What I like about StarShip Constructor :

- \* Freedom of building ( any shape you want)
- \* Building mode accessible at any moment so you can adjust your ship any time you want.(change guns, add shield, etc, etc)
- \* A lot of diferent weapon to choose from
- \* You need to earn materials to be able to build bigger, better ship by mining or destroying ships.
- \* You need to unlock modules to be able to build more complex ships.
- \* Excellent animation and fx
- \* Brilliant sound and background music.
- \* Exploration
- \* Trading
- \* Fighting bogeys.
- \* It is not all about building in this game, the main point is to be able to get to the center of Galaxy.

What I would change in StarShip Constructor:

- Skill tree ; I didn't notice any impact on gameplay, I was messing around with skills for a bit ( cos you're able to change skills as you play ) but haven't noticed any visible changes to a gameplay.

- It glitches sometimes but it's Early Access at the end so I can live with that.

Over all SSC gets 8V10.

. for what it is, its a great game. exploring and blasting things with a little diplomacy inbetween ;) however it needs work. modules cant be rotated from what i see so if i wanna make a smooth angle on my ship i cant as it autumatically rotates the module and wont let me change that, not much to do right at the moment and updates can be a little slow. definitely needs some love in the game and perhaps some more people working on it. as this seems like a one person team and this game could do with a few more people working on it. its worth a pickup however its fun and kills time. the developer is fairly active and takes points and discussions into account moving forth which can be rare nowadays. worth a play, stick around tho im sure things will change and improve soon enough ^\_^ . You can't rebind your keys? I don't want to reach across the whole keyboard to activate the most important skill.

Refund, thanks for wasting 10 minutes of my life.. An Entertaining game if you like broken english, strange mechanics, and rather confusing directions, definatly some potential, but not enough for me to keep the game. i like it its like playing war as a kid but instead of the plastic soldiers its pixel ships  
great little game for the money. Boring as hell. Only worth playing with a trainer on or just plain god mode on

**Update 0.9.6.0 ---- FIRING MODE:**





I have been designing and developing a quest system recently.  
It should be available before Christmas.  
And it took me a lot of time.  
So. This update is not very big.

UPDATE OVERVIEW: **Update Version 0.8.9.0:**

Update Overview: **0.9.5.0 Small Update:**



Update Overview: **UPDATE 0.9.8.0 WORKSHOP BETA:**



The game now supports Steam **Workshop**.

Workshop can be used to **share** the ships you made.

You can also download ships uploaded by other players through the workshop.

Welcome to join the Workshop beta test, upload your ships, and let other players download them :D

More related features (such as ARENA) will come in the future.

**IMPORTANT**

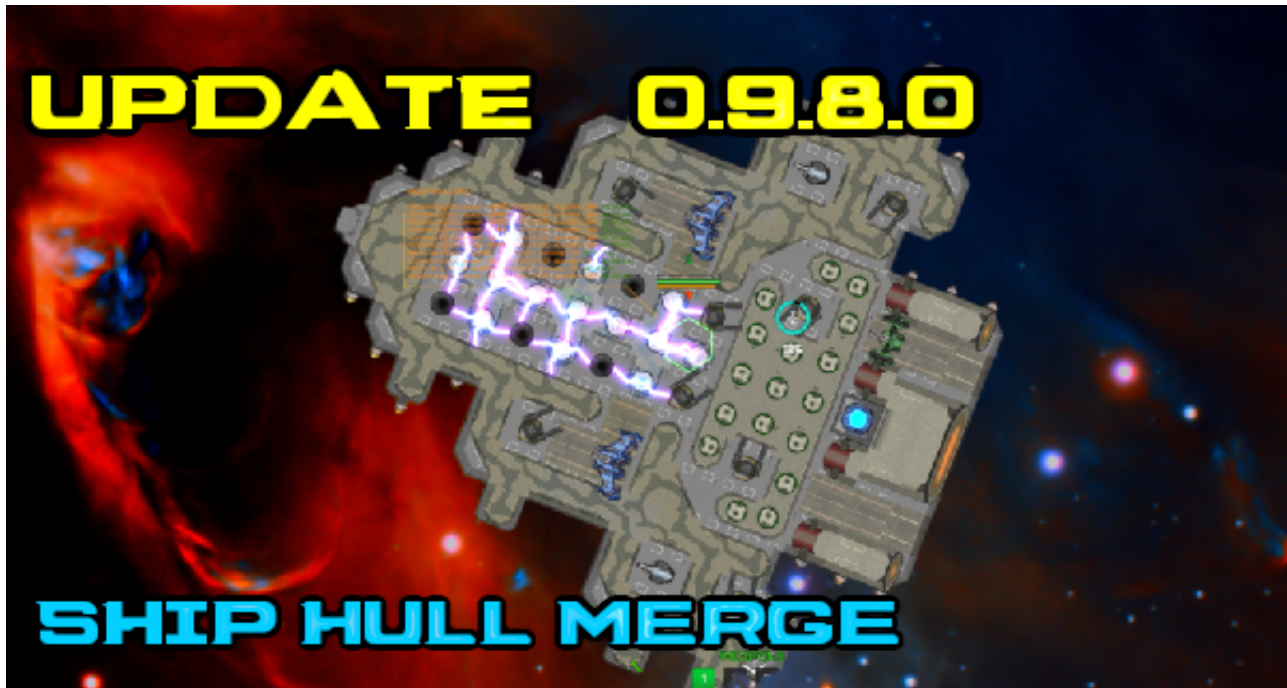
**Workshop is still in the Beta test**

If you want to join the test,

please enter the test code "*starshipworkshop2019*" to unlock the workshop beta branch.

UPDATE OVERVIEW:.. **Update Version 0.8.5:**

Update overview:.. **UPDATE 0.9.8.0 MODULE MERGE:**



Added the module merge function.

The same type of modules will be automatically connected together.

**After this update, The shape of the ships will change, Suggest that you reconstruct a spacecraft after update.**

Update the game engine to a new version.

UPDATE OVERVIEW: **Update 0.9.0.0:**

Update Overview:

---

[Cubic Color crack highly compressed](#)  
[ARCADE GAME SERIES 3-in-1 Pack download windows 10 free](#)  
[The Legend of Heroes: Trails of Cold Steel II - Shining Pom Bait Set 4 Download\] \[full version\]](#)  
[Battle of the Boros License](#)  
[Pandas Die download complete edition](#)  
[DFF NT: Bladewielder Appearance Set for Onion Knight Download crack cocaine](#)  
[Download Time Up zip](#)  
[Ultimate Sudoku Collection - Tight-Fit-9 Pack download direct](#)  
[Trove - Fast Fortune Pack download epic games](#)  
[Dreamscapes: The Sandman - Premium Edition download 13gb](#)